

Number Systems

- A modern computer is just a vast collection of electronic switches.
- A switch has just two states
 - on
 - off
- We can represent these two states by two symbols
 - on = 1
 - off = 0

Number Systems (2)

- So how do we count with just two symbols?
 - The same way we count with ten symbols!
- In the decimal system we use everyday we have ten symbols.
 - 0 1 2 3 4 5 6 7 8 9 (ordered)
 - The following combination of these symbols represent the number one thousand four hundred and sixty two
 - 1462
 - $(1 \times 10^3) + (4 \times 10^2) + (6 \times 10^1) + (2 \times 10^0)$

Number Systems (3)

- A number system with ten symbols is a decimal system.
- A number system with two symbols is a binary system.
 - 0 1 (ordered)
- A **base x** number system has **x** symbols.
- What number does 11 represent?
 - That depends on the base of the number system!
 - To avoid confusion we write the base as a subscript after the symbols, i.e. 11_{10}

Number System (4)

- If there is no base attached to a number we will assume it is a base 10 number.
- The number systems we use all follow the same basic rules.
 - The rightmost symbol represents the number of base^0 units.
 - If the symbol to the right represents base^i units then the current symbol represents base^{i+1} units.
 - The number is the sum of all the units represented by each symbol.

Converting Binary to Decimal

- What decimal number does 1011_2 represent?

$$- (1 \times 2^3) + (0 \times 2^2) + (1 \times 2^1) + (1 \times 2^0)$$

$$- (1 \times 8) + (0 \times 4) + (1 \times 2) + (1 \times 1)$$

$$- 11_{(10)}$$

- Convert 11001010_2 to decimal.

$$- (1 \times 2^7) + (1 \times 2^6) + (0 \times 2^5) + (0 \times 2^4) + (1 \times 2^3) + (0 \times 2^2) + (1 \times 2^1) + (0 \times 2^0)$$

$$- (1 \times 128) + (1 \times 64) + (0 \times 32) + (0 \times 16) + (1 \times 8) + (0 \times 4) + (1 \times 2) + (0 \times 1)$$

$$- 202$$

Converting Decimal to Binary

- You need to know the powers of 2.
 - $2^0=1$ $2^1=2$ $2^2=4$ $2^3=8$ $2^4=16$ $2^5=32$ $2^6=64$ $2^7=128$
- General algorithm for converting a number to a base n number.
- First, find the smallest power of n that is larger than the number you are converting.
- Divide the next smallest power of n into the number to be converted. Record result and keep remainder.
- Repeat previous step while power of n is positive.
- Result is the recorded numbers, left to right.

Converting Decimal to Binary (2)

- Convert 175_{10} to binary.
- $2^7(=128) < 175 < 2^8(=256)$
- $175 / 2^7(=128) = 1$ remainder 47
- $47 / 2^6(=64) = 0$ remainder 47
- $47 / 2^5(=32) = 1$ remainder 15
- $15 / 2^4(=16) = 0$ remainder 15
- $15 / 2^3(=8) = 1$ remainder 7
- $7 / 2^2(=4) = 1$ remainder 3
- $3 / 2^1(=2) = 1$ remainder 1
- $1 / 2^0(=1) = 1$ remainder 0
- Result: 10101111

Converting Decimal to Binary (3)

- Convert 83_{10} to binary.
- $2^7(=64) < 83 < 2^8(=128)$
- $83 / 2^6(=64) = 1$ remainder 19
- $19 / 2^5(=32) = 0$ remainder 19
- $19 / 2^4(=16) = 1$ remainder 3
- $3 / 2^3(=8) = 0$ remainder 3
- $3 / 2^2(=4) = 0$ remainder 3
- $3 / 2^1(=2) = 1$ remainder 1
- $1 / 2^0(=1) = 1$ remainder 0
- Result: 1010011

Octal

- Octal is a base 8 number system.
 - Symbols are: 0 1 2 3 4 5 6 7
- Converting octal to decimal.
 - 672_8
 - $(6 \times 8^2) + (7 \times 8^1) + (2 \times 8^0)$
 - $(6 \times 64) + (7 \times 8) + (2 \times 1)$
 - $384 + 56 + 2$
 - 442

Octal (2)

- Converting decimal to octal
 - 788
 - $8^3 (=512) < 788 < 8^4 (=4096)$
 - $788 / 8^3 = 1$ remainder 276
 - $276 / 8^2 = 4$ remainder 20
 - $20 / 8^1 = 2$ remainder 6
 - $6 / 8^0 = 6$ remainder 0
 - Result: 142_8

Octal (3)

- Converting between binary and octal.
 - Since 8 is a power of 2, converting between binary and octal is straight forward.
 - binary to octal
 - from right to left group the binary digits in groups of 3.
 - convert each 3 digit binary grouping into an octal number.

110101011110₂

1	1	0	1	0	1	0	1	1	1	1	0
---	---	---	---	---	---	---	---	---	---	---	---

₂

6536₈

Octal (4)

- octal to binary
 - convert each octal digit into a binary number

5271₈

1	0	1	0	1	0	1	1	1	0	0	1
---	---	---	---	---	---	---	---	---	---	---	---

₂

101010111001₂

Hexidecimal

- Hexidecimal is a base 16 number system.
 - Symbols: 0 1 2 3 4 5 6 7 8 9 A B C D E F
 - The symbol A represent 10_{10} .
 - The symbol B represent 11_{10} .
 - The symbol C represent 12_{10} .
 - The symbol D represent 13_{10} .
 - The symbol E represent 14_{10} .
 - The symbol F represent 15_{10} .

Hexidecimal (2)

- Converting hexidecimal to decimal.
 - $6CA_{16}$
 - $(6 \times 16^2) + (12 \times 16^1) + (10 \times 16^0)$
 - $(6 \times 256) + (12 \times 16) + (10 \times 1)$
 - $1536 + 192 + 10$
 - 1738
 - $7FFF_{16}$
 - $(7 \times 16^3) + (15 \times 16^2) + (15 \times 16^1) + (15 \times 16^0)$
 - $(7 \times 4096) + (15 \times 256) + (15 \times 16) + (15 \times 1)$
 - $28672 + 3840 + 240 + 15$
 - 32767

Hexidecimal (3)

- Converting decimal to hexadecimal
 - 49728
 - $16^3(=4096) < 49728 < 16^4(=65536)$
 - $49726 / 16^3(=4096) = 12$ remainder 576
 - $576 / 16^2(=256) = 2$ remainder 64
 - $64 / 16^1 = 4$ remainder 0
 - $0 / 16^0 = 0$ remainder 0
 - Result: $C240_{16}$
- remember to convert decimal numbers into corresponding hexadecimal symbols.

Hexidecimal (4)

- Converting between hexadecimal and binary.
 - Again straight forward since 16 is a power of 2.
 - binary to hexadecimal
 - from right to left group the binary digits in groups of 4.
 - convert each 4 digit binary grouping into a hexadecimal number.

1101010111101001₂

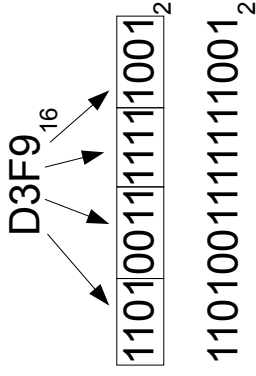
1101	0101	1110	1001
------	------	------	------

₂

D5E9₁₆

Hexidecimal (5)

- hexadecimal to binary
- convert each hexadecimal symbol into a binary number.



- hexadecimal to octal
- convert the hexadecimal number into a binary number; and then convert to octal.
- octal to hexadecimal
- convert the octal number into a binary number; and then convert to hexadecimal.

Bits, Bytes and Words

- So why are we interested in these number systems?
- Binary
 - Because a computer is a massive collection of electronic switches, with each switch having two states; on (1) and off (0).
- Octal and Hexidecimal
 - Useful ways to encode binary numbers.
 - 1,000,000 is 11110100001001000000₂ and F4240₁₆.
- A **bit** is a single binary digit.

Bits, Bytes and Words (2)

- A **byte** is an 8 digit binary number.
 - A byte is usually written in hexadecimal.
 - The byte 11001010_2 is also written as CA_{16} .
- A **word** is a fixed size collection of bits, usually 2 bytes, 4 bytes or 8 bytes, depending on the internal structure of the computer.
 - A word is usually written in hexadecimal.
 - The available word sizes are a defining characteristic of the architecture (internal structure) of a computer.