

1 5.1 Random Variables

5.1 Random Variables

Roll a pair of dice. What is the probability of getting more than 3 but less than 10?

Carry out a census of Ireland. What is the probability that a household chosen at random has more than 2 children?

Test a 100W light bulb. What is the probability that it will last for less than six months?

A convenient way to answer questions like these is to use **probability densities of random variables**.

5.2 Examples of random variables.

X = sum of numbers on pair of dice.

X = number of children in a given household.

X = lifetime of a light bulb.

In each case, X has these two important properties:

- (1) X can take a number of different values; the value that X does take is determined by doing the experiment.
- (2) Probability that X has a particular value may be determined.

Look at the first experiment in detail. The sample space is

$$S = \{(1, 1), (1, 2), \dots, (3, 5), \dots, (6, 6)\}.$$

Consider the random variable X = sum of the two numbers rolled.

Look carefully at how X is calculated:

<i>INPUT</i>				<i>OUTPUT</i>
(2, 3)	→	X = sum of numbers	→	5
(6, 1)	→	X = sum of numbers	→	7
(2, 5)	→	X = sum of numbers	→	

Notice that we can determine

$$P(X = 4) = \text{"probability that } X = 4\text{"} = \frac{3}{36}.$$

$$P(X = 7) = \text{"probability that } X = 7\text{"} = \frac{6}{36}.$$

$$P(X = 19) = \text{"probability that } X = 19\text{"} = \frac{0}{36}.$$

5.3 Random variable X .

X is a function with inputs from the sample space of an experiment and outputs which are real numbers.

For any number a , we can calculate $P(X = a)$ = "Probability that $X = a$ ".

Another example: Y = product of two numbers on a pair of dice.

Question

Suppose that

$A =$	$\{1, 2, 3, 4, 5\}$	Finite
$B =$	$\{1, 2, 3, 4, \dots\}$	Countably infinite
$C =$	$\{2, 4, 6, 8, \dots\}$	Countably infinite
$D =$	$\{x \in \mathbb{R} : 1 \leq x \leq 5\}$	Uncountably infinite

Discuss the ranking of these sets in terms of the number of elements that they each contain.

Count

Finite and infinite sets.

The set A is *finite* if it contains a finite number of elements.

A is *countably infinite* if its elements can be put in a 1 – 1 correspondence with the set $\mathbb{N} = \{1, 2, 3, \dots\}$, i.e. if the elements of A can be counted.

A is *uncountably infinite* if its elements cannot be counted.

Example1

5.4 Discrete random variables

A random variable X is called *discrete* if the number of different values of X (i.e. the *range* R_X of X) is either finite or countably infinite. Examples are

X_1 = product of numbers on a pair of dice. X_2 = number of drops of rain falling in Dublin today.

In these cases, we can list the possible output values of the random variable:

$$R_{X_1} = \{1, 2, 3, 4, 5, 6, 8, 9, 10, 12, 14, \dots, 30, 36\}$$

$$R_{X_2} = \{0(?), 1, 2, 3, \dots\}$$

The most convenient way of dealing with probabilities like $P(X_1 = 16)$ is using probability distributions.

5.5 Probability distributions.

Let X be a discrete r.v. and R_X its range. With each $x_i \in R_X$ we associate a number

$$p(x_i) = P(X = x_i)$$

called the probability of x_i . The numbers $p(x_i)$ satisfy

- (i) $p(x_i) \geq 0$ for all i .
- (ii) $\sum_{i=1}^{\infty} p(x_i) = p(x_1) + p(x_2) + \dots = 1$.

This function p is called the *probability distribution function* of the discrete random variable X . It is sometimes useful to draw the graph of $p(x)$.

5.6 Example

Toss two coins. The sample space is

$$S = \{(H, H), (H, T), (T, H), (T, T)\}.$$

Let X = number of tails obtained. Then

$$\begin{array}{ll} X((H, H)) = 0 & X((H, T)) = 1 \\ X((T, H)) = 1 & X((T, T)) = 2 \end{array}$$

Thus the range of X is

$$R_X = \{0, 1, 2\}.$$

We can write down the probabilities:

$$\begin{array}{ll} p(0) & = P(X = 0) = P(\text{no tails}) = \frac{1}{4} \\ p(1) & = P(X = 1) = P(\text{one tail}) = \frac{1}{2} \\ p(2) & = P(X = 2) = P(\text{two tails}) = \frac{1}{4} \end{array}$$

Can check that this $p(x)$ satisfied the requirements of the definition.

5.7 Continuous random variables

A **continuous** random variable X is a r.v. whose range R_X is **uncountably infinite**. For example, $X =$ lifetime of a bulb has

$$R_X = \{x : x \geq 0\}.$$

Every continuous random variable has associated with it a *probability density function* (pdf) f satisfying

(i) $f(x) \geq 0$ for all x .

(ii) $\int_{-\infty}^{\infty} f(x) dx = 1$.

5.8 Cumulative distribution functions (cdf)

Given a random variable X (discrete or continuous) we define the cumulative distribution function F of X by

$$F(x) = P(X \leq x), \quad x \in \mathbb{R}.$$

This has the useful property that

$$\begin{aligned} P(a \leq X \leq b) &= P(X \leq b) - P(X \leq a) \\ &= F(b) - F(a). \end{aligned}$$

Two important facts:

For a discrete random variable X ,

$$F(x) = \sum_{x_j \leq x} p(x_j).$$

For a continuous random variable with pdf f ,

$$F(x) = \int_{-\infty}^x f(t) dt.$$

5.9 Examples

(i) Consider the random variable X with range $R_X = \{0, 1, 2\}$ and with

x_i	0	1	2
$p(x_i)$	$\frac{1}{3}$	$\frac{1}{6}$	$\frac{1}{2}$

Is X discrete or continuous?

Verify that $p(x)$ is a valid probability distribution and sketch its graph.

Find the cdf of X .

(ii) Given the (candidate) pdf

$$f(x) = \begin{cases} 2x, & \text{if } 0 < x < 1; \\ 0, & \text{elsewhere.} \end{cases}$$

Is X discrete or continuous?

Verify that f is a valid pdf and sketch its graph.

Calculate the cdf and sketch its graph.

Calculate $P(X \leq \frac{1}{2})$.

(iii) Given the (candidate) pdf

$$f(x) = \begin{cases} \frac{9-x^2}{k}, & \text{if } -3 < x < 3; \\ 0, & \text{elsewhere.} \end{cases}$$

(a) Find the value of k for which f is a valid pdf.

(b) Calculate the cdf and sketch its graph.

(a) If f is a pdf, then

$$\begin{aligned} 1 &= \int_{-\infty}^{\infty} f(x) dx = \int_{-\infty}^{-3} f(x) dx + \int_{-3}^3 f(x) dx + \int_3^{\infty} f(x) dx \\ &= \int_{-\infty}^{-3} 0 dx + \int_{-3}^3 \frac{9-x^2}{k} dx + \int_3^{\infty} 0 dx \\ &= \frac{1}{k} \left[9x - \frac{x^3}{3} \right]_{-3}^3 = \frac{1}{k} (27 - 9 - (-27 + 9)) = \frac{36}{k} \\ \implies k &= 36. \end{aligned}$$

(b)

If $x \leq -3$, then

$$F(x) = \int_{-\infty}^x f(t) dt = \int_{-\infty}^x 0 dt = 0.$$

If $-3 < x < 3$, then

$$\begin{aligned} F(x) &= \int_{-\infty}^x f(t) dt = \int_{-\infty}^{-3} 0 dt + \frac{1}{36} \int_{-3}^x 9 - t^2 dt \\ &= \frac{1}{36} \left[9t - \frac{t^3}{3} \right]_{-3}^x = \frac{x}{4} - \frac{x^3}{108} + \frac{1}{2}. \end{aligned}$$

If $3 \leq x$, then

$$F(x) = \int_{-\infty}^x f(t) dt = \int_{-\infty}^{-3} 0 dt + \frac{1}{36} \int_{-3}^3 9 - t^2 dt + \int_3^x 0 dt = 1.$$

Therefore

$$F(x) = \begin{cases} 0, & \text{if } x \leq -3; \\ \frac{x}{4} - \frac{x^3}{108} + \frac{1}{2}, & \text{if } -3 < x < 3; \\ 1, & \text{if } 3 \leq x \end{cases}$$

2 5.2 Characteristics of Random Variables

5.10 Characteristics of Random Variables

Consider these random variables...

X = sum of numbers on two dice;

X = total number of correct guesses in a multiple choice test of 10 questions each with 5 suggested answers;

X = lifetime of a light bulb.

... and these related questions.

What is the average value of each X ?

How spread out around this average are the other values of X ?

The answer to these questions for a given random variable gives us a lot of useful information. We use objects called the *expectation* and the *variance* to get a rigorously defined notion of what we mean by ‘average’ and ‘spread’ respectively. (What *should* the definitions be? Consider a 3-sided dice...)

5.11 Expectation

Suppose that X is a **discrete** random variable with range $R_X = \{x_1, x_2, \dots, x_n\}$ and probability distribution p . Then the expectation (or expected value or mean or average) of X is defined to be

$$E(X) = \sum_{i=1}^n x_i p(x_i) = x_1 p(x_1) + x_2 p(x_2) + \dots + x_n p(x_n).$$

For a **continuous** random variable X with probability density function f , the expectation is

$$E(X) = \int_{-\infty}^{\infty} x f(x) dx.$$

5.12 Examples

(i) Calculate $E(X)$ for the random variable X with range $R_X = \{0, 1, 2\}$ and with

$$\frac{x_i}{p(x_i)} \quad \begin{array}{ccc} 0 & 1 & 2 \\ \frac{1}{3} & \frac{1}{6} & \frac{1}{2} \end{array}$$

(ii) Calculate $E(X)$ for the random variable X with pdf

$$f(x) = \begin{cases} 2x & \text{if } 0 < x < 1 \\ 0 & \text{elsewhere} \end{cases}$$

Var

5.13 Properties of $E(X)$

- (i) If $X = c$ constant, then $E(X) = c$.
- (ii) If X is a random variable and c is a number, then $E(cX) = cE(X)$.
- (iii) If X is a random variable and a, b are numbers, then $E(aX + b) = aE(X) + b$.
- (iv) If X is a random variable and g is a function from \mathbb{R} to \mathbb{R} , then $g(X)$ is a random variable. The expectation $E(g(X))$ is calculated as follows. If X is **discrete** with probability distribution p , then

$$E(g(X)) = \sum_{i=1}^{\infty} g(x_i)p(x_i).$$

If X is **continuous** with probability density function f , then

$$E(g(X)) = \int_{-\infty}^{\infty} g(x)f(x) dx.$$

- (v) If X is a random variable, g_1, \dots, g_m are functions and c_1, \dots, c_m are numbers, then

$$E(c_1g_1(X) + \dots + c_mg_m(X)) = c_1E(g_1(X)) + \dots + c_mE(g_m(X)).$$

5.14 Variance

Want to measure something like: “the average distance of the values of X from the average value $E(X)$ ”.

$X - E(X)$: random variable which measures displacement of X from the expectation (average) $E(X)$.

$(X - E(X))^2$: r.v. which measures *distance*...

$E[(X - E(X))^2]$: expectation (i.e. average) of distance from the expectation.

So we define the **variance** $V(X)$ of the random variable X by

$$V(X) = E[(X - E(X))^2].$$

Important and useful fact

$$V(X) = E(X^2) - [E(X)]^2.$$

This gives us a simple way of calculating the variance:

If X is a **discrete** random variable, then

$$V(X) = \sum x_i^2 p(x_i) - \left[\sum x_i p(x_i) \right]^2.$$

If X is a **continuous** random variable, then

$$V(X) = \int_{-\infty}^{\infty} x^2 f(x) dx - \left[\int_{-\infty}^{\infty} x f(x) dx \right]^2.$$

5.15 Examples

Calculate the variance for the random variables in the previous examples.

Example

Properties of $V(X)$

- (i) If $X = c$ constant, then $V(X) = 0$.

- (ii) If X is a random variable and c is a number, then $V(cX) = c^2 V(X)$.

- (iii) If X is a random variable and a, b are numbers, then $V(aX + b) = a^2 V(X)$.